

# 2018 NEISA Match Racing Championship for the Larry White Trophy



Hosted by Corinthian Yacht Club and MIT
October 13-14, 2018

# SAILING INSTRUCTIONS

#### 1 RULES

- 1.1 The event will be governed by the rules as defined in the RRS, including Appendix C, the ICSA Procedural Rules, the Notice of Race, and these Sailing Instructions.
- 1.2 Add to RRS 41: (e) help to recover from the water and return on board a crew member, provided the return on board is at the approximate location of the recovery.
- 1.3 Delete RRS C8.6 and replace with: When the match umpires, together with at least one other umpire, decide that a boat has broken rule 14 and damage resulted, they may impose a points penalty as described in SI Appendix E, without a hearing. The competitor shall be informed of the penalty as soon as practicable and, at the time of being so informed, may request a hearing. The protest committee shall then proceed under RRS C6.6. Any penalty decided by the protest committee may be more than the penalty imposed by the umpires. When the umpires decide a penalty greater than that described in SI Appendix E is appropriate, they shall act under rule C8.4.
- 1.4 If the first boat in a match has finished leaving the second boat in the match owing a penalty, the umpires may signal according to C5.5 that the outstanding penalty is now completed and remove the corresponding penalty flag. Once she finishes, the second boat may then be scored with a loss without the requirement of completing her penalty turn before finishing. This changes RRS C 7.4.
- 1.5 (a) Delete RRS C6.3 and replace with: A boat intending to request redress because of circumstances that arise before or after she finishes or retires shall clearly display a red flag as soon as possible after she becomes aware of those circumstances, but no later than two minutes after finishing or retiring.
  (b) A boat may not request redress under RRS 62.1(a). The protest committee may decide to consider giving redress under that rule if it believes that an error has been made. The race committee may request the protest committee to consider this. This changes RRS 60.1(b) and 62.1(a).
- 1.6 When one of the boats in a match fails to sail the course in accordance with rule 28.1, she shall be scored DNF without a hearing. When both of the boats in a match fail to sail the course in accordance with rule 28.1, they shall be scored DNF without a hearing unless they have sailed around the same marks in which case the boats shall be scored as if they had sailed the course in accordance with rule 28.1. This changes rules 28 and 63.1.

# 2 COMMUNICATION WITH COMPETITORS

- 2.1 Notices to competitors will be posted on the official notice board located on Techscore at: https://scores.collegesailing.org/f18/2018-neisa-match-race-champs-larry-white/Copies may be posted on the notice board on the Corinthian porch.
- 2.2 The RC may make VHF radio broadcasts on a Channel selected by the OA. In emergencies, competitors may contact the RC on this VHF channel. All teams are requested to tune their VHF radios to this channel between stages as the RC may broadcast pairing information for the next stage. Failure to make or receive these broadcasts will not be grounds for redress. This changes rule 62. The umpires may also provide this pairing information to the competitors verbally.
- 2.3 Competitors and coaches may communicate via cell phone after finishing until the warning for their subsequent race provided it does not interfere with rotation or communication with umpires or RC personnel. This changes PR 19.

# 3 CHANGES TO THE SAILING INSTRUCTIONS

Any change to the sailing instructions will be posted before 0900 on the day it will take effect, except that any change to the schedule of races for Sunday will be posted before 2000 on Saturday.

3.2 Amendments made while afloat will be signaled by the display of the Third Substitute flag with three sound signals. An umpire may communicate these amendments either verbally or in writing.

# 4 SIGNALS MADE ASHORE

- 4.1 Signals made ashore will be displayed from the flagpole at Corinthian YC.
- 4.2 When flag "AP" is displayed ashore, "1 minute" is replaced with "not less than 30 minutes" in the race signal "AP".

# 5 BOATS AND SAILS

- 5.1 a) This event will be sailed in Sonar-like boats.
  - b) The Sonar Class rules shall not apply
  - c) SI Addendum C Handling Boats shall apply at all times including practice.
- 5.2 The sail combination to be used will be Main, Jib and Spinnaker unless the Race Committee (RC) has displayed flag "K" with or before the attention signal. Flag "K" shall mean:

  K mainsail and jib only
- 5.3 Other restrictions or instructions may be given to the boats verbally by an umpire or member of the RC.
- 5.4 The Organizing Authority (OA) will assign which boats shall be used for the regatta and will make initial assignments. The RC may decide to use a substitute boat or sails and may reassign boats as necessary.
- 5.5 Boats will be assigned and rotated as described in SI Addendum B Pairing List.
- 5.6 Boats will be identified by sail number in SI Addendum B- Boat Assignment & Pairing List, unless the sail has been substituted.

# 6 ELIGIBILITY, ENTRY, CREW MEMBERS

- 6.1 Eligibility, Entry and Crew requirements, including weight limits are described in the Notice of Race.
- 6.2 Substitutions will not be permitted except in the case of injury.

# 7 EVENT FORMAT AND STARTING SCHEDULES

- 7.1 The event format is detailed in the Notice of Race and in SI Addendum A Event Format.
- 7.2 The match pairing list is detailed in SI Addendum B Pairing List.
- 7.3 The number of matches to be sailed each day will be determined by the RC.
- a) In any knock-out series between two teams, the teams shall alternate assigned ends for each match as designated in the pairing list.
- b) When a knock-out series between two teams has been decided, further matches between the two teams shall not be sailed.
- 7.5 If sailing conditions and/or the weather forecast so require, the OA may change the event format at any time as necessary, including shortening a Stage or skipping a Stage, in order to complete the Stage 3 Semi-Finals to determine the qualifiers for the ICSA Match Racing National Championship. Stage 4 Finals and Petit-Finals do not need to be completed to determine the NEISA representatives.
- 7.6 Add RRS C10.3(b): "When a single round-robin is terminated before completion, the highest score shall be determined as the average points scored per match sailed by each competitor, unless one or more competitor has completed less than one third of the scheduled matches, in which case the entire round-robin shall be disregarded and if necessary, the event declared void."
- 7.7 Each subsequent flight will be started as soon as practicable after the previous flight.
- 8 RACING AREA

The intended racing area, including danger/shoal areas, is shown in SI Addendum D - Sailing Area.

- 9 THE COURSE & MARKS
- 9.1 (a) **Course Configuration** (not to scale)

Mark W o

0	0	Start/Finish Line
Gate L o	O	

Course signals will be displayed from the RC boat at or before the warning signal. Marks W shall be rounded to starboard and L shall be rounded as a gate.

Signal Course

No Signal Start - W - L - W - Finish Start - W - Finish

# 9.2 **Description of Marks**

- a) The RC Signal Boat will be the CYC blue eastern with cuddy cabin "Gryphon" (P2) unless otherwise informed.
  - b) Mark W and L will be Red Balls.
- c) The starting/finishing mark will be a green tetrahedron.
- d) The change mark will be a Green Ball

# 9.3 **Starting/Finishing Line**

The starting/finishing line will be between the staff displaying an orange flag on the RC signal boat and the course side of the starting/finishing mark.

### 9.4 **Abandonment and Shortening**

- a) RRS 32 is deleted and replaced with: 'After the starting signal, the RC may abandon or shorten any match for any reason, after consulting with the match umpires when practical.'
- b) Within a flight, when a visual signal is displayed over a numeral pennant, the signal applies to that match only.

# 10 BREAKDOWN & TIME FOR REPAIRS

- 10.1 Before the attention signal of a flight, within two minutes of finishing, or within five minutes of changing into a new boat, whichever is later, a boat may signal breakdown or damage to the boat, sails or injury to her crew by displaying the "L" FLAG provided and request a delay to the next start. She shall proceed as soon as possible to close to leeward of the RC boat and remain there, unless otherwise directed.
- 10.2 The time allowed for repairs shall be at the discretion of the RC.
- 10.3 After the attention signal of a flight, a match will not be postponed or abandoned due to breakdown unless the breakdown flag was displayed as required by SI 10.1.
- 10.4 Except when RRS 62.1(b) applies, failure to effect repairs in the time allowed, or breakdowns after the attention signal shall not be grounds for redress. This changes RRS 62.

# 11 STARTING PROCEDURE

- 11.1 Starting signals will be as described in RRS C3.1, except that flag "F" will be displayed at 7 minutes prior to the start and as changed in SI 11.2. This changes RRS C3.1.
- 11.2 The preparatory signal will either be flag "P" or flag "C". If there is a change of course for the first leg of a match flag C will be displayed at the preparatory signal with multiple sound signals meaning sail to the change mark (Green mark). This changes RRS C3.1.
- 11.3 The preparatory signal will be lowered at 1 minute prior to the start. This changes RRS C3.1.

### 12 CHANGE OF POSITION OF THE WINDWARD MARK

- 12.1 The original red buoy is the default mark W. Changes to the position of the windward mark will be made by designating a replacement mark W as follows:
  - a) A change to mark W for the FIRST leg will be made in accordance with SI 11.2 by displaying flag "C" as the preparatory signal. This means the windward mark will be the Green change mark. The change mark W will only apply to a match in which the RC has displayed flag "C" as the preparatory signal.
    b) A change to mark W for a SUBSEQUENT leg will be made by a RC boat in the vicinity of mark L
  - displaying the color flag (Green or Red) of the NEW mark. [Note that if the first mark W was changed in the starting signal to Green, then mark W may be changed to Red for a subsequent leg.]

# 13 TIME LIMIT

- 13.1 A boat that does not finish within 5 minutes after her opponent has completed the course and finished will be scored DNF. This changes RRS 35 and A5.
- 13.2 No attention signal will be made after 1630 on the last day of racing.

# 14 CODE OF CONDUCT

- 14.1 Competitors shall comply with any reasonable request from any official, including attendance at official functions.
- 14.2 Competitors shall handle the boats and equipment with proper care and seamanship and in accordance with SI Addendum C Handling Boats.

#### 15 DISCLAIMER

15.1 Competitors shall participate in the regatta entirely at their own risk (see RRS 4, DECISION TO RACE).

The organizing authority does not accept any liability for material damage or personal injury or death sustained in conjunction with, prior to, during, or after the regatta.

#### 16 NEISA REP

16.1 Bowdoin coach Frank Pizzo will serve as NEISA Rep. His cell is (718)986-8470 and he can convey any issue to the regatta personnel.

# SI ADDENDUM A - EVENT FORMAT

The regatta format may be changed during the event by the Regatta Chairman with the consultation of the chief umpire and the NEISA Representative to accommodate the weather conditions at the event. The below format is the targeted format for the championship. Records will not carry over between rounds.

# Stage 1 – Round-Robin

All teams shall compete in a single round robin.

### **Stage 2 – Quarter-Finals**

The Quarter-Finals will consist of all eight teams from Stage 1, seeded 1 through 8 based on the results of the round robin. The pairings will be 1 vs. 8, 2 vs. 7, 3 vs. 6, 4 vs. 5. The Quarter-Finals will be a knock-out series. The winner of each pair will be the first team to score two points.

# Stage 3 - Semi-Finals & 5th - 8th Series

The Semi-Finals will consist of the winner of the 1 vs. 8 Quarter-Final paired against the winner of the 4 vs. 5 Quarter-Final, and the winner of the 2 vs. 7 Quarter-Final paired against the winner of the 3 vs. 6 Quarter-Final. The Semi-Finals will be a knock-out series. The winner of each pair will be the first team to score three points. The 5th through 8th Series will run concurrently with the Semi-Finals. The winner of each pairing in this series will be the first team to score one point. The loser of the 1 vs. 8 Quarter-Final will be paired against the loser of the 4 vs. 5 Quarter-Final, and the loser of the 2 vs. 7 Quarter-Final will be paired against the loser of the 3 vs. 6 Quarter-Final. The winners of these two pairings will race to determine 5th and 6th places. The losers will race to determine 7th and 8th places.

# Stage 4 – Finals & Petit-Finals

The Finals will consist of the winners of each Semi-Final match paired against each other. The Finals will be a knock-out series. The winner will be the first team to score two points. The winner will be the NEISA Match Racing Champion. The loser of the finals will place  $2_{nd}$ . The Petit-Finals will consist of the losers of each Semi-Final match paired against each other. The Petit-Finals will be a knock-out series. The winner will be the first team to score two points. The winner of the Petit-Final will place  $3_{rd}$ . The loser of the Petit-Finals will place  $4_{th}$ .

SI	SI ADDENDUM B – BOAT ASSIGNMENTS & PAIRING LIST					
	Stage	1 – Rou	nd-Robin			
Flight 1						
Match	Boat Name/Sail #	Blue	Boat Name/Sail #	Yellow		
		Boston				
1	1/Tomahawk/Red	College	2/Puritan/Red	Bowdoin		
2	3/Mayflower/Red	Brown	6/Breeze/Blue	<b>Dartmouth</b>		
3	9/Tyro/Yellow	MIT	10/Druid/Green	Northeastern		
4	11/Volunteer/Green	Yale	12/Yankee/Green	Tufts		

		ROTA	TE	
Flight 2		KOIA	<b>! —</b>	
Match	Boat Hull #	Blue	Boat Hull #	Yellow
Match	Doat Hull #	Bowdoi		1 enow
1	1/Tomahawk/Red	n	6/Breeze/Blue	Brown
		Northe	11/Volunteer/Gree	
2	9/Tyro/Yellow	astern	n	Tufts
3	12/Yankee/Green	Yale	10/Druid/Green	MIT
		Dartm		Boston
4	3/Mayflower/Red	outh	2/Puritan/Red	College
		ROTA	TE	
Flight 3				
Match	Boat Hull #	Blue	Boat Hull #	Yellow
1	9/Tyro/Yellow	Tufts	12/Yankee/Green	MIT
		Boston		
2	3/Mayflower/Red		1/Tomahawk/Red	Brown
2	11/Volunteer/Green	Northe astern	10/Druid/Green	Yale
3	11/Volunteen/Green	Bowdoi	10/Diala/Green	Tale
4	6/Breeze/Blue	n	2/Puritan/Red	Dartmouth
		ROTA	TE	
Flight 4				
Match	Boat Hull #	Blue	Boat Hull #	Yellow
				Boston
1	9/Tyro/Yellow	MIT	1/Tomahawk/Red	College
	40/0	Northe		_
2	10/Druid/Green	astern	3/Mayflower/Red	Brown
3	6/Breeze/Blue	Dartm outh	11/Volunteer/Gree	Yale
	12/Yankee/Green	Tufts	2/Puritan/Red	Bowdoin
-	- I amilion of con	Turis		Donadii
ROTATE				
NOTATE				

Flight 5				
Match	Boat Hull #	Blue	Boat Hull #	Yellow
1	6/Breeze/Blue	Yale	9/Tyro/Yellow	Boston College
2	12/Yankee/Green	Bowdoi n	3/Mayflower/Red	Northeastern
3	11/Volunteer/Green	Dartm outh	2/Puritan/Red	Tufts
4	10/Druid/Green	Brown	1/Tomahawk/Red	MIT
		ROTA	TE	
Flight 6				
Match	Boat Hull #	Blue	Boat Hull #	Yellow
1	2/Puritan/Red	Dartm outh	12/Yankee/Green	Northeastern
2	6/Breeze/Blue	Boston College	11/Volunteer/Gree n	Tufts
3	10/Druid/Green	MIT	3/Mayflower/Red	Bowdoin
4	1/Tomahawk/Red	Brown	9/Tyro/Yellow	Yale
		ROTA	TE	
Flight 7				
Match	Boat Hull #	Blue	Boat Hull #	Yellow
1	3/Mayflower/Red	MIT	12/Yankee/Green	<b>Dartmouth</b>
2	1/Tomahawk/Red	Yale	10/Druid/Green	Bowdoin
3	6/Breeze/Blue	Tufts	9/Tyro/Yellow	Brown
4	11/Volunteer/Green	Boston College	2/Puritan/Red	Northeastern
	Stage	e 2 – Quar	ter-Finals	
Best of 3				
Flight 1	D 4 H 11 //	DI.	D. 4 T. N. "	X7 II
Match	Boat Hull #	Blue 5th	Boat Hull #	Yellow 4th seed
1	1/Tomahawk/Red	seed	10/Druid/Green	401 Seea

	2/Puritan/Red	6th seed	11/Volunteer/Gree	3rd seed
3	3/Mayflower/Red	7th seed	12/Yankee/Green	2nd seed
4	6/Breeze/Blue	8th seed	9/Tyro/Yellow	1st seed
		ROTA	TE	
Flight 2				
Match	Boat Hull #	Blue	Boat Hull #	Yellow
1	1/Tomahawk/Red	4th seed	10/Druid/Green	5th seed
2	2/Puritan/Red	3rd seed	11/Volunteer/Gree n	6th seed
3	3/Mayflower/Red	2nd seed	12/Yankee/Green	7th seed
4	6/Breeze/Blue	1st seed	9/Tyro/Yellow	8th seed
Flight 3				
Match	Boat Hull #	Blue	Boat Hull #	Yellow
1*	10/Druid/Green	5th seed	1/Tomahawk/Red	4th seed
2*	11/Volunteer/Green	6th seed	2/Puritan/Red	3rd seed
3*	12/Yankee/Green	7th seed	3/Mayflower/Red	2nd seed
<b>4</b> *	9/Tyro/Yellow	8th seed	6/Breeze/Blue	1st seed
*if necessary				
	Stage 3 – Sei	 mi-Finals &	& 5th to 8th Series	

1 1/Tomahawk/Red	Flight 1				
1 1/Tomahawk/Red QF 1 10/Druid/Green Winner QF 3 n 11/Volunteer/Gree n 11/Volunteer/Gree n 11/Volunteer/Gree n 11/Volunteer/Green QF 1 12/Yankee/Green Loser QF 4 G/Breeze/Blue QF 2 9/Tyro/Yellow Loser QF 3 10/Druid/Green QF 1 10/Druid/Green QF 1 10/Druid/Green QF 3 2/Puritan/Red Winner QF 1 11/Volunteer/Green QF 3 2/Puritan/Red Winner QF 2 11/Volunteer/Green QF 3 3/Mayflower/Red Sth-8th-1 2 12/Yankee/Green Sth-8th-1 2 12/Yankee/Green QF 3 3/Mayflower/Red Sth-8th-1 2 12/Yankee/Green QF 3 12/Yankee/Green QF 3 3/Mayflower/Red Sth-8th-1 2 12/Yankee/Green QF 1 1/Tomahawk/Red Winner QF 1 10/Druid/Green QF 1 1/Tomahawk/Red Winner QF 1 1/Tomahawk/Red Winner QF 1 1/Tomahawk/Red Winner QF 3 2/Puritan/Red Winner QF 3 1/Tomahawk/Red Winner QF 3 2/Puritan/Red Winner QF 3 1/Tomahawk/Red Winner QF 3 1/Tomahawk/Red Winner QF 3 1/Tomahawk/Red Winner QF 1 1/Tomaha	Match	Boat Hull #	Blue	Boat Hull #	Yellow
2 2/Puritan/Red QF 2 n  3 3/Mayflower/Red Loser QF 1  4 6/Breeze/Blue Loser QF 2  Match Boat Hull # Blue Boat Hull # Yellow  1 10/Druid/Green QF 3  1 2/Yankee/Green 2  3 12/Yankee/Green 2  3 12/Yankee/Green 2  4 9/Tyro/Yellow 2  ROTATE  Flight 3  Match Boat Hull # Blue Boat Hull # Yellow  ROTATE  Flight 3  Match Boat Hull # Slue Boat Hull # Yellow  Winner Sth-8th-1 2 11/Volunteer/Green QF 1  1 10/Druid/Green QF 1  1 10/Druid/Green QF 2  Pright 3  Match Boat Hull # Slue Boat Hull # Yellow  Winner QF 4  1 10/Druid/Green QF 1  1 1/Volunteer/Green QF 2  2/Puritan/Red Winner QF 4  Flight 4  Match Boat Hull # Slue Boat Hull # Yellow  Winner QF 3  Flight 4  Match Boat Hull # Slue Boat Hull # Yellow  Winner QF 4  Flight 4  Match Boat Hull # Slue Boat Hull # Yellow  Winner QF 3  Flight 4  Match Boat Hull # Slue Boat Hull # Yellow  Winner QF 4  Tlomahawk/Red Winner QF 4  Minner QF 1	1	1/Tomahawk/Red		10/Druid/Green	Winner QF 4
3 3/Mayflower/Red QF 1 12/Yankee/Green 4 6/Breeze/Blue CF 2 9/Tyro/Yellow Loser QF 3  Flight 2 Boat Hull # Sluc Boat Hull # Yellow Winner QF 4 1/Tomahawk/Red Winner QF 4 1/Tomahawk/Red Winner Sth-8th-2 3/Mayflower/Red Sth-8th-1 Loser Sth-8th-2 6/Breeze/Blue Sth-8th-1 Loser Sth-8th-1 2 6/Breeze/Blue Sth-8th-1 1/Tomahawk/Red Winner QF 4 1/Tomahawk/Red Winner QF 4 1/Tomahawk/Red Winner QF 4 1/Tomahawk/Red Winner QF 2 2/Puritan/Red Winner QF 3  Flight 3 Bluc Boat Hull # Yellow Winner QF 1 1/Tomahawk/Red Winner QF 2 1/Volunteer/Green QF 2 2/Puritan/Red Winner QF 3 1/Volunteer/Green QF 2 2/Puritan/Red Winner QF 3  Flight 4 Boat Hull # Bluc Boat Hull # Yellow Winner QF 3 1/Tomahawk/Red Winner QF 4 1/Tomahawk/Red Winner QF 1	2	2/Puritan/Red	_		Winner QF 3
A   6/Breeze/Blue	3	3/Mayflower/Red		12/Yankee/Green	Loser QF 4
Match Boat Hull # Blue Boat Hull # Yellow  1 10/Druid/Green QF 4 1/Tomahawk/Red Winner QF 1  2 11/Volunteer/Green QF 3 2/Puritan/Red Winner QF 2  3 12/Yankee/Green Loser 5th-8th-2 3/Mayflower/Red Sth-8th-1  4 9/Tyro/Yellow ROTATE  ROTATE  Flight 3  Match Boat Hull # Blue Boat Hull # Yellow Winner QF 1  1 10/Druid/Green QF 1  2 11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 3	4	6/Breeze/Blue		9/Tyro/Yellow	Loser QF 3
Match Boat Hull # Blue Boat Hull # Yellow  1 10/Druid/Green QF 4 1/Tomahawk/Red Winner QF 1  2 11/Volunteer/Green QF 3 2/Puritan/Red Winner QF 2  3 12/Yankee/Green Loser 5th-8th-2 3/Mayflower/Red Sth-8th-1  4 9/Tyro/Yellow ROTATE  ROTATE  Flight 3  Match Boat Hull # Blue Boat Hull # Yellow Winner QF 1  1 10/Druid/Green QF 1  2 11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 2  11/Volunteer/Green QF 3					
1 10/Druid/Green QF 4	Flight 2				
1 10/Druid/Green QF 4 1/Tomahawk/Red Winner QF 2 2 11/Volunteer/Green Winner GF 3 2/Puritan/Red Winner QF 2 3 12/Yankee/Green Loser 5th-8th-1 4 9/Tyro/Yellow PROTATE  ROTATE  Flight 3 Blue Boat Hull # Yellow Winner QF 1 1 10/Druid/Green QF 1 1/Tomahawk/Red Winner QF 2 2 11/Volunteer/Green QF 2 2/Puritan/Red Winner QF 3 Flight 4 Blue Boat Hull # Yellow Winner QF 3 1 1/Tomahawk/Red Winner QF 2 2/Puritan/Red Winner QF 3  Flight 4 Boat Hull # Yellow Winner QF 3  Flight 4 Boat Hull # Yellow Winner QF 1  1 1/Tomahawk/Red Winner QF 4 1/Tomahawk/Red Winner QF 1	Match	Boat Hull #	Blue	Boat Hull #	Yellow
2 11/Volunteer/Green QF 3 2/Puritan/Red  3 12/Yankee/Green 2 Sth-8th- 2 Loser 5th-8th-1	1	10/Druid/Green	_	1/Tomahawk/Red	Winner QF 1
3 12/Yankee/Green 5th-8th- 2	2	11/Volunteer/Green		2/Puritan/Red	Winner QF 2
## Sth-8th-1   Sth-8th-1   Sth-8th-1   Sth-8th-1   Sth-8th-1   Sth-8th-1   Sth-8th-1   Sth-8th-1   Flight 3   Sth-8th   Sth-8th   Sth-8th-1   Sth-8th-	3	12/Yankee/Green	5th-8th-	3/Mayflower/Red	
Flight 3  Match Boat Hull # Blue Boat Hull # Yellow  1 10/Druid/Green QF 1 1/Tomahawk/Red Winner QF 4  2 11/Volunteer/Green QF 2 2/Puritan/Red Winner QF 3  Flight 4  Match Boat Hull # Blue Boat Hull # Yellow  1* 1/Tomahawk/Red QF 4 10/Druid/Green Winner QF 1	4	9/Tyro/Yellow	5th-8th-	6/Breeze/Blue	
Flight 3  Match Boat Hull # Blue Boat Hull # Yellow  1 10/Druid/Green QF 1 1/Tomahawk/Red Winner QF 4  2 11/Volunteer/Green QF 2 2/Puritan/Red Winner QF 3  Flight 4  Match Boat Hull # Blue Boat Hull # Yellow  1* 1/Tomahawk/Red QF 4 10/Druid/Green Winner QF 1					
Match Boat Hull # Blue Boat Hull # Yellow  1 10/Druid/Green QF 1 1/Tomahawk/Red Winner QF 4  2 11/Volunteer/Green QF 2 2/Puritan/Red Winner QF 3  Flight 4  Match Boat Hull # Blue Boat Hull # Yellow  1* 1/Tomahawk/Red QF 4 10/Druid/Green Winner QF 1			ROTA	TE	
1 10/Druid/Green	Flight 3				
1 10/Druid/Green QF 1 1/Tomahawk/Red  2 11/Volunteer/Green QF 2 2/Puritan/Red  Flight 4  Match Boat Hull # Blue Boat Hull # Yellow  Winner QF 1  1/Tomahawk/Red QF 4 10/Druid/Green Winner QF 1	Match	Boat Hull #	Blue	Boat Hull #	Yellow
2 11/Volunteer/Green QF 2 2/Puritan/Red  Flight 4  Match Boat Hull # Blue Boat Hull # Yellow  1* 1/Tomahawk/Red QF 4 10/Druid/Green Winner QF 1	1	10/Druid/Green		1/Tomahawk/Red	Winner QF 4
Match Boat Hull # Blue Boat Hull # Yellow  1* 1/Tomahawk/Red Winner QF 4 10/Druid/Green Winner QF 1	2	11/Volunteer/Green		2/Puritan/Red	Winner QF 3
Match Boat Hull # Blue Boat Hull # Yellow  1* 1/Tomahawk/Red Winner QF 4 10/Druid/Green Winner QF 1					
Match Boat Hull # Blue Boat Hull # Yellow  1* 1/Tomahawk/Red Winner QF 4 10/Druid/Green Winner QF 1					
1* 1/Tomahawk/Red Winner QF 4 10/Druid/Green Winner QF 1	Flight 4				
1* 1/Tomahawk/Red QF 4 10/Druid/Green	Match	Boat Hull #	Blue	Boat Hull #	Yellow
2* 2/Puritan/Red Winner 11/Volunteer/Gree Winner QF 2	1*	1/Tomahawk/Red		10/Druid/Green	Winner QF 1
	2*	2/Puritan/Red	Winner	11/Volunteer/Gree	Winner QF 2

		05.0		
		QF 3	n	
Flight 5				
Match	Boat Hull #	Blue	Boat Hull #	Yellow
1*	10/Druid/Green	Winner QF 1	1/Tomahawk/Red	Winner QF 4
2*	11/Volunteer/Green	Winner QF 2	2/Puritan/Red	Winner QF 3
*if necessary				
Stage 4- Finals & Petit				
Finals				
Flight 1				
Match	Boat Hull #	Blue	Boat Hull #	Yellow
1	1/Tomahawk/Red	Winner SF 1	10/Druid/Green	Winner SF 2
2	2/Puritan/Red	Loser SF 1	11/Volunteer/Gree n	Loser SF 2
		ROTA	TE	
Flight 2				
Match	Boat Hull #	Blue	Boat Hull #	Yellow
1	10/Druid/Green	Winner SF 2	1/Tomahawk/Red	Winner SF 1
2	11/Volunteer/Green	Loser SF 2	2/Puritan/Red	Loser SF 1
Flight 3				
Match	Boat Hull #	Blue	Boat Hull #	Yellow
1*	10/Druid/Green	Winner SF 1	1/Tomahawk/Red	Winner SF 2
2*	11/Volunteer/Green	Loser	2/Puritan/Red	Loser SF 2

	SF 1	
*if necessary		

#### SI ADDENDUM C - HANDLING THE BOATS

#### 1 GENERAL

While all reasonable steps are taken to equalize, variations in the boats will not be grounds for redress. This changes RRS 62.

# 2 PROHIBITED ITEMS and ACTIONS

Except in an emergency or in order to prevent damage or injury, or when directed by an umpire otherwise, the following are prohibited:

- 2.1 Any additions, omissions or alterations to the equipment supplied.
- 2.2 The use of any equipment for a purpose other than that intended or specifically permitted.
- 2.3 The replacement of any equipment without the sanction of the RC.
- 2.4 Sailing the boat in a manner that it is reasonable to predict that significant further damage would result.
- 2.5 Moving equipment from its normal stowage position except when being used.
- 2.6 Boarding a boat without prior permission.
- 2.7 Taking a boat from its berth or mooring without having paid the required damage deposit or having permission from the RC, or, on race days, while "AP" is displayed ashore.
- 2.8 Hauling out a boat or cleaning surfaces below the waterline.
- 2.9 Moving the mast blocks.
- 2.10 Using a flattener as a reef.
- 2.11 Attaching lines to the fabric of spinnakers.
- 2.12 Perforating sails, even to attach tell tales.
- 2.13 Radio transmission, except to report damage, injury, or in response to a request from the RC except cell phone for communication between competitors and coaches after finishing and before warning. Competitors shall provide their own VHF to receive RC communications on VHF CH 71.
- 2.14 Adjusting or altering the tension of standing rigging, excluding the backstay.
- 2.15 The use of electronic instruments other than compass and watches.
- 2.16 Using the spinnaker pole to wing out the foresail.
- 2.17 Marking directly on the hull or deck with permanent ink.
- 2.18 The use of the shrouds (including any inner shrouds) above the lower bottle screw (turnbuckle) to facilitate tacking or gybing, or to aid the projection of a crew member outboard is prohibited.
- 2.19 Landing or approaching within several feet to the designated coach boat Pegasus.
- 2.20 Hiking with legs outboard of the rail.
- 2.21 Use of a line other than jib or main sheet to aid hiking.

#### 3 PERMITTED ITEMS and ACTIONS

The following are permitted:

- 3.1 Taking on board the following equipment:
  - (a) basic hand tools
  - (b) adhesive tape
  - (c) line (elastic or otherwise of 4 mm diameter or less)
  - (d) marking pens
  - (e) tell-tale material
  - (f) watch, timers and hand held compass
  - (g) shackles and clevis pins
  - (h) Velcro tape
  - (i) spare flags
- 3.2 Using the items in 3.1 to:
  - (a) prevent fouling of lines, sails and sheets
  - (b) attach tell-tales

- (c) prevent sails being damaged or falling overboard
- (d) mark control settings
- (e) make minor repairs and permitted adjustments
- (f) make signals as per Appendix D2
- 3.3 Fixing a spinnaker sheet catcher at the bow, providing that it does not extend the length of the boat more than 100 mm and does not require any repair after removal.
- 3.4 Changing the number of mainsheet purchases.

# 4 MANDATORY ITEMS and ACTIONS

The following are mandatory:

- 4.1 The completion of a written damage report before leaving a boat and submitting it to the OA, even if no damage or loss is recorded. Reports shall include any evidence of matters which could cause damage or disadvantage to the boat in future matches.
- 4.2 At the end of each sailing day:
  - (a) rolling, bagging and placement of the sails as directed
  - (b) leaving the boat in the same state of cleanliness as when first boarded that day
  - (c) releasing back stay tension
  - (d) Securing both ends of all halyards.
- 4.3 At the end of the final day for a particular boat, cleaning the boat (cabin and decks), removing all trash & recycling and removing all tape and marks.
- 4.4 Any request to alter, in any way, the equipment on a boat shall be in writing and worded to permit a yes/no answer.
- 4.5 Complying with any regulations, including speed restrictions and navigation marks, while leaving or returning to the berth or mooring.
- 4.6 A breach of items 4.2 and 4.3 will be considered, as damage and the cost of rectification will be deducted from the damage deposit.
- 4.7 Spinnaker poles must be stowed on boom during upwind legs (not on deck or attached to shroud. Violation of Addendum C 4.7 shall result in being disqualified without a hearing from the race sailed in contravention of this addendum.

# 5 EQUIPMENT LIST

The following non-fixed items, provided by the OA, are to be carried on board at all times in their designated place while sailing. Any loss shall be reported on the daily damage report.

# SAILS and SAILING EQUIPMENT

- Mainsail
  - Jib
  - Spinnaker
  - · Three sail bags
  - · One spinnaker pole
  - Two spinnaker sheets
  - Jib sheets
  - Two twings
  - Tiller extension
  - · Two headsail track cars

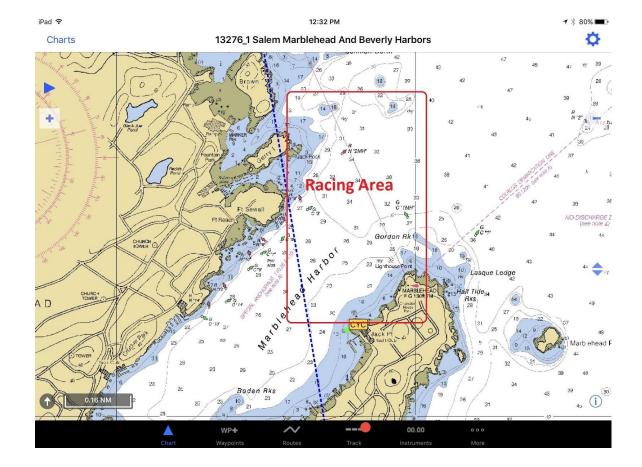
# SAFETY GEAR

Life jackets for each crew member (provided by competitors)

#### LINES

- Bow Line
- Stern Line

#### SI ADDENDUM D - RACING AREA & DANGER AREAS



# SI ADDENDUM E – DAMAGE PENALTIES

# Match Racing Penalties for Damage resulting from contact between boats

Appendix C6.6 and C8.6 permits the umpires or protest committee to decide the penalty when a boat breaks RRS 14. This document explains how damage will be assessed and gives general guidance on the appropriate penalty. When the protest committee has good reasons to do so, it may apply a different penalty.

Damage will be divided into 3 levels as shown in the following table:

Level	Extent	Effect
		Boat may race without repair although some
Level A -	Does not significantly affect the	minor surface work may be required after the
Minor Damage	value, general appearance or	event. Repairs should not normally require more
	normal operation of the boat.	than 1 hour of work.

Level B - Damage	Affects the value and/or general appearance of the boat	The damage does not affect the normal operation of the boat in that race but may need some (temporary) work before racing again. Requires more than 1 hour of work but should not normally require more than 3 hours of work.
Level C - Major Damage	The normal operation of the boat is compromised and its structural integrity may be impaired.	The boat will need some repair work before racing again. Requires more than 3 hours of work.

# Point Penalties - to be applied without a hearing (this amends RRS C8.6);

Level	Round Robin	Knock Out
A	None	None
В	Half point	Three quarters of a point
C	One point	One point

When both boats break RRS 14, they should both receive a points penalty. If a competitor requests a hearing when a points penalty is imposed, the protest committee may decide (in the hearing) to give a greater penalty.

# **Deductions from Damage Deposits**

The assessment of damage level is only for the purpose of points penalties, and is not linked to any deductions from the competitor's damage deposits.

Any points penalty will be based on the assessment of damage level made on the water. Subsequent assessments of the damage level after closer inspection, whether the level turns out to be higher or lower, will have no effect on the points penalty given on the water.